

SEASON 2 FIRST LEGO LEAGUE CHALLENGE CHAMPIONSHIP TOURNAMENT ROBOT GAME VIDEO SUBMISSION GUIDELINES

FIRST LEGO League National Guidelines for coaches and regional officials

- **Coaches must remove any unnecessary personally identifiable information from all team materials, including but not limited to, names, specific locations and images (avoid close ups on faces).**
- Coaches must confirm they have the parent/guardian written consent for all team members and adults who may appear in Robot Game recordings.
- Program Delivery Partners, Tournament Directors, and all officials will permanently delete all information on video links within 7 days of their event.
- Video links cannot be posted on any public media locations before, during, or after the event.
- ****See the following resource from FIRST for guidance with remote tournaments. Scroll to the last section called Events to find instructions on recording your video. These are guidelines from FIRST LEGO League:**
<https://www.firstinspires.org/resource-library/fl/challenge/challenge-and-resources>

Additional Reminders and Recommendations for Video Submissions

- Record three separate, time-stamped, and unedited 2.5-minute matches within a 4-hour time window on a single day. This does not have to be the same day that you submit your links to the robot matches, but must be recorded after the Qualifying Tournament.
- Season 2 coaches will provide a separate link to an online location for each of the robot matches. Make sure to identify each link as Team (name) Robot Game Match 1 or 2 or 3 depending on the match.
- Recruit a non-biased monitor (Ex: school principal, teacher, FIRST Robotics team member, other) to mark start & stop time for each recording. You may use different monitors or the same for each match. You will be asked to identify the monitor when you submit your robot match links.
- Replicate a tournament game round with two team members at the competition field engaged in mission tasks; executed without adult assistance from the start through the end of the launch.
- Guidelines for how and what other things to include in the recording can be found via the document link above** Also see below the pre-during-post-recording key recommended points from Indiana referees.
- Official referees who watch each recording will score matches.
- Teams will receive their scores from the tournament director. For questions or concerns about the best score of the three matches (most important score), you can request a 5 minute Q & A with refs to be scheduled.
- Only team members may engage with refs during the team robot game Q & A with a maximum of two members.
- Indiana referees request these additional guidelines for Recording the Mat Views:

Pre-event: Show the mat with all the models staged.

- 1) Show tread machine's pointer is at 0, the step-counter is in home position, and the weight-lifting model setting is where you chose.
- 2) Show Home (including Launch area); and all items that must be in base.
- 3) Show your Innovative Project structure; explain what it is for refs to hear clearly.

During the Match: **make sure we see and hear what's happening (test this ahead of time)**

- 1) If possible, the camera operator should be familiar with the competition to show important scoring actions or considerations.
- 2) Refs need to hear a 3-2-1-Go! or equivalent.
- 3) Show each additional launch, any important staging in the launch area, and the mission tasks unfolding.

Post-event: Show the following close up

- 1) Items in home/launch area
- 2) Items that were "removed from play"
- 3) Precision tokens remaining on field
- 4) The condition of all models and the robot at the end of the match

Submission Directions: Central Location to Submit PDFs and Video Links

Teams will submit their three robot game video links, two presentation video links, and two PDF documents in the same way.

Robot Game Video link submissions are due Monday, February 22, 2021 by 5:00 PM (Eastern Time).

Steps for Robot Game Videos:

1. Go to the URL link for Robot Matches that your tournament director provides.
2. Enter your team's FIRST LEGO League number, name, first coach name (primary coach)
3. Enter the time you started to record your robot game matches (see above; recordings within a 4 hour window of time)
4. Robot Match #1: Enter the name of the non-biased monitor then enter the link to the recording of the match
5. Robot Match #2: Enter the name of the non-biased monitor then enter the link to the recording of the match
6. Robot Match #3: Enter the name of the non-biased monitor then enter the link to the recording of the match
7. Submit button. Confirmation will be shown once forms are submitted.

In the space below, the tournament director provided the Robot Game Match Submission Link.

<https://forms.gle/YMdXG9fJ2XZCNpUW9>